# Imagining a Democratic, Affordable Future of Foundation Models: A Decentralised Avenue

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Abstract Foundation models show astonishing performance for a variety of tasks while requiring extremely huge amounts of computing resources in both training and inference. Such costs are beyond the affordability of most users; consequently, foundation models are dominantly occupied by tech giants. To pursue an affordable and democratic future of foundation models, there is growing interest in examining decentralised learning approaches. This chapter provides a thorough review of the current decentralised solutions and offers insights into prospective strategies to overcome the existing barriers. We also describe our insights in facilitating decentralised learning by blockchain, as well as challenges and future work. In our vision, decentralised learning will energise the foundation model economy, but is still obstructed by major challenges such as establishing robust incentive mechanisms and developing training strategies suitable for heterogeneous environments.

## 1 Introduction

Recently, foundation models [8] (e.g., T5 [61], GPT-3 [13], PaLM [17], OPT [93], GPT-4 [1], Llama-2 [75], Mistral [35] and DALL-E 3 [5]) have made groundbreaking advancements in understanding and generating natural language and images, driven by substantial increases in model size and training data size [13]. Notably, GPT-3 consists of over 100 billion parameters and leverage immensely large datasets for training [13]. This expansion necessitates extremely high demand of CPU, memory,

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and GPU hardware. Furthermore, the operational costs associated with running these foundation models at such a massive scale have escalated substantially. For instance, OpenAI reportedly incurs a daily expenditure of \$700,000 to maintain ChatGPT [84], despite the fact that training the GPT-3 foundation model alone cost over \$5 million [84]. Consequently, only a small set of large corporations with sufficient data and computation resources control the access to the best AI models.

To democratise these advanced technologies for a broader user base, decentralized learning emerges as a promising strategy. The general idea of decentralized learning is to crowdsource the training of machine learning models with thousands of regular volunteers provided by decentralised volunteers via a peer-to-peer (P2P) network. Concretely, one could partition a large model (e.g., a neural network) into thousands of parallel segments and let each volunteer manage one of the segments. The advantages are mainly threefold:

- Cost amortization. As more volunteers contribute their computational resources, the costs of computational tasks are spread over a larger number of participants. This reduces the individual cost burden, making participation in the network more affordable;
- Autonomy. Decentralization creates an environment where autonomous and democratic participation is naturally encouraged.
- **Fault tolerance**. As the volunteer network grows, the resilience of the system to node and communication failures strengthens, enhancing its overall robustness.

Despite these advantages, training foundation models in a fully decentralised manner presents unique obstacles. The primary challenges include managing and potentially incentivizing intricate coordination among a massive number of heterogeneous volunteers (i.e., with data, computational power, and model heterogeneity) with inconsistent network connectivity. This leads us to an important question:

# ? Question

How can we effectively coordinate the decentralised training of foundation models with heterogeneous volunteers under inconsistent network connectivity?

To answer this pivotal question, this chapter provides a thorough review of the existing solutions and envisions future strategies aimed at advancing towards a democratic and affordable future of foundation models. Section 2 introduces the basic concepts of deep learning and foundation models, while Section 3 discusses decentralised machine learning strategies and their cutting-edge extensions for training foundation models, highlighting the benefits of communication efficiency and cost-sharing mechanisms in decentralised approaches. Sections 3.1 and 3.2 detail the core principles, motivations, and algorithmic development of decentralised training methods. Section 3.3 explores the specific challenges associated with scaling decentralised techniques to support the training of foundation models, and summarizes current advancements. The chapter further assesses the advantages of integrating Blockchain technology within decentralised learning systems in Section 4.

# 2 Deep Learning and Foundation Models

Deep learning emerges as a transformative force in artificial intelligence, fundamentally reshaping our understanding and potential within the field. Drawing inspiration from the neural networks of the human brain, deep learning models can learn from large datasets to identify underlying patterns and generalize, that is, to make accurate predictions on unseen data. They have proven to be exceptionally adept across various domains, including language processing [22, 13] to vision [39, 31], outperforming traditional machine learning models.

Foundation models, exemplified by groundbreaking language models like OpenAI's ChatGPT, represent another leap forward. These models are trained on extensive datasets, which lays the groundwork for their remarkable ability to adapt to specialized tasks through fine-tuning. ChatGPT, in particular, also extends beyond standard fine-tuning by incorporating reinforcement learning from human feedback (RLHF) [18], a promising way to align foundation models with human intents. The performance of foundation models can be further elevated by employing techniques such as prompt tuning [13] and in-context learning [82], which refine its ability to interpret and respond to prompts in a context-aware manner Furthermore, techniques like LoRA [32] enable more resource-efficient fine-tuning by integrating low-rank layers into the original model, thereby avoiding the retraining of entire parameters.

Despite these technical achievements, foundation models like GPT-3.5 also present substantial challenges, particularly in terms of the economic investment required for their deployment and development. GPT-3.5, with its extensive ability to generate human-like text, answer complex questions, and craft creative content, comes at the cost of significant hardware and computational demands. These demands render the deployment and training of such models economically infeasible for many individuals and academic institutions. These barriers stand as significant impediments to democratizing access to state-of-the-art models, potentially stifling scientific advancement.

# 3 Decentralised Machine Learning

This aforementioned challenges necessitates the development of sophisticated distributed learning paradigms. In this section, we introduce decentralised machine learning, which integrates the idea of volunteer computing into distributed machine learning. We start from the formal definition of distributed machine learning, then introduce the algorithmic aspects of decentralised learning, and move on to summarize the latest research on decentralised training of foundation models.

#### **Algorithm 1** Parallel SGD [21, 43]

```
Worker j = 1, ..., m (in parallel):
```

- 1: Receive  $\theta^0 = 0$  from server
- 2: **for** step t = 1 to T **do**
- 3:
- Sample training batch  $\{z_{j,i}\}_{i=1}^{|\mu_j^t|}$  from local training dataset Compute gradient  $g_j^t := \frac{1}{|\mu_j^t|} \sum_{i=1}^{|\mu_j^t|} \nabla L(\theta^t, z_{j,i})$   $\triangleright$  mixing ▶ mini-batch gradient computation 4:
- 5:
- Receive  $\theta^{t+1}$  from server 6:

# Server:

- 7: **for** t = 1 to T **do**
- Aggregate  $g^t := \frac{1}{m} \sum_{j=1}^m g_j^t$ 8:

- ▶ global gradient aggregation
- 9: Set learning rate as  $\eta^t$ , update  $\theta^{t+1} := \theta^t - \eta^t g^t$
- ▶ global weight update

# 3.1 Distributed Machine Learning

**Notations.** We denote  $X \subseteq \mathbb{R}^{d_x}$  and  $\mathcal{Y} \subseteq \mathbb{R}$  as the input and output domains, respectively. The training set is denoted as  $\mu = \{z_1, \dots, z_N\}$ , where each  $z_{\zeta} =$  $(x_{\zeta}, y_{\zeta})$ , for  $\zeta = 1, \dots, N$ , is sampled independent and identically distributed (i.i.d.) from an unknown data distribution  $\mathcal{D}$  defined on  $\mathcal{Z} = \mathcal{X} \times \mathcal{Y}$ . The goal of supervised learning is to learn a predictor (or hypothesis)  $g(\theta;\cdot)$ , parameterized by  $\theta \in \mathbb{R}^d$  of an arbitrary finite dimension d, to approximate the mapping between the input variable  $x \in \mathcal{X}$  and the output variable  $y \in \mathcal{Y}$ , based on the training set  $\mu$ . The cost function  $c: \mathcal{Y} \times \mathcal{Y} \mapsto \mathbb{R}^+$  is used to evaluate the prediction performance of hypothesis g. The loss of a hypothesis g with respect to (w.r.t.) the example  $z_{\zeta} = (x_{\zeta}, y_{\zeta})$ is defined as  $L(\theta; z_{\zeta}) = c(g(\theta; x_{\zeta}), y_{\zeta})$ , which quantifies the performance of the model parameterized by  $\theta$ . The empirical risk of  $\theta$ , which is the target of optimisation, is thus defined as follows:

$$L^{\mu}_{\theta} = \frac{1}{N} \sum_{\zeta=1}^{N} L(\theta; z_{\zeta}). \tag{1}$$

Distributed learning. Traditional distributed learning considers optimising the empirical risk jointly with multiple workers [66]. In this framework, each worker, for  $j = 1, \dots, m$ , can access  $|\mu_j|$  i.i.d. local training examples  $\mu_j = \{z_{j,1}, \dots, z_{j,|\mu_j|}\}$ . The global empirical risk of  $\theta$  then becomes

$$L_{\theta}^{\mu} = \frac{1}{m} \sum_{i=1}^{m} L_{\theta}^{\mu_{j}} = \frac{1}{m} \sum_{i=1}^{m} \frac{1}{|\mu_{j}|} \sum_{\zeta=1}^{|\mu_{j}|} L(\theta; z_{j,\zeta}), \tag{2}$$

where  $L_{\theta}^{\mu_j} = \frac{1}{|\mu_j|} \sum_{\zeta=1}^{|\mu_j|} L(\theta; z_{j,\zeta})$  denotes the local empirical risk on the *j*-th worker and  $\mu_j = \{z_{j,\zeta}\}_{\zeta=1}^{|\mu_j|}$  represents the local training dataset. The optimisation of equation (2) is also a distributed consensus problem [12].

#### Algorithm 2 FedAvg [53]

```
Client j = 1, ..., m (in parallel):
 1: Receive \theta^0 = 0 from server
 2: for round t = 1 to T do
                for local step l = 1 to E do
                       Sample local training batch \{z_{j,i}\}_{i=1}^{|\mu_j^{t,l}|} from local training dataset Compute gradient g_j^{t,l} := \frac{1}{|\mu_j^{t,l}|} \sum_{i=1}^{|\mu_j^{t,l}|} \nabla L(\theta^{t,l},z_{j,i}) \rightarrow \text{local gradient computation} Set local learning rate as \eta_j^{t,l}, compute \theta_j^{t,l+1} := \theta_j^{t,l} - \eta_j^t g_j^{t,l} \rightarrow \text{local weight update}
  4:
  5:
  6:
                Push \theta^{t,E} to server
 7:
 8:
                Receive \theta^{t+1} from server
Server:
 9: for t = 1 to T do
10: Aggregate \theta^{t+1} := \frac{1}{m} \sum_{j=1}^{m} \theta_{j}^{t,E}
                                                                                                                                                  ▶ global weight aggregation
10:
```

Due to the increasing scale of training data and the model complexity, various parallelisation strategies have been proposed for effective large-scale distributed learning. The primary strategies include data parallelism, pipeline parallelism, and tensor parallelism.

**Data parallelism.** In machine learning scenarios where fixed training datasets are available, the aforementioned distributed strategy corresponds to randomly partitioning the whole training samples among the multiple machines. Each machine is thus endowed with a subset of samples that are i.i.d. drawn from the same source distribution. Extending the principle, data parallelism [45] shares the workload by distributing a large mini-batch across multiple devices. Each device trains its own local model replica independently. Ensuring consistency across these local models necessitates synchronization of gradients information via a parameter server [71, 21, 43] or through an AllReduce operation [60, 45]. Algorithm 1 is an example of implementing stochastic gradient descent with a parameter server. In each step, each worker computes their gradients locally, then the server aggregates these gradients to update the shared parameter. Federated Learning (FL) [53, 9, 47] is another famous example of data parallelism. FL considers the problem of collaborative learning with heterogeneous edge devices, where each device j keep its own local data. A typical FL approach is FedAvg (see Algorithm 2), where clients update locally with E steps, and then the server averages these local updated models to refine the global model. The updated global model is then redistributed to the clients, facilitating subsequent local training cycles. This decentralised approach leverages the computational resources of the edge devices and also respects user privacy by keeping sensitive data locally. Despite the advantages offered by data parallelism, its scalability is mainly constrained by the following factors: the significant communication overhead required for model parameter synchronization which could limit scalability [42, 47, 14], the reduction of GPU utilization as the per-GPU batch size becomes too small [57], and the memory constraints that render loading an entire large model onto a single GPU impractical.

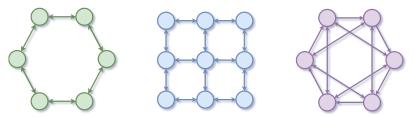


Fig. 1 An illustration of peer-to-peer communication topology in decentralised learning.

**Pipeline parallelism.** Addressing the challenge of individual GPU memory, pipeline parallelism partitions a model into finer slices at the layer-level, each processed on separate devices in a sequential fashion [33, 24, 55]. The downside of this approach is that the sequential layer processing creates dependencies that can limit scaling efficiency. These dependencies often result in potential idle time, known as "bubble time", where some devices wait for others to complete their tasks before proceeding [56, 57].

**Tensor parallelism.** In tensor model parallelism [70], matrix multiplications within each individual layer are split over multiple devices. This form of parallelism is especially fitting for super-large models, and requires access to high communication-bandwidth environments for efficiently handling the intensive data exchange [57]. However, in cases when intra-group communication is not fast enough, tensor model parallelism may exhibit subpar performance. Therefore, tensor parallelism is typically applied within a single physical server, in conjunction with complementary parallelisation strategies [34, 57].

#### 3.2 Decentralised Machine Learning

To mitigate the communication bottleneck of server-based distributed machine learning, decentralised learning emerges as a powerful alternative. Employing a peer-to-peer approach, decentralised training harnesses the power of locally connected computing resources, effectively distributing the workload without the need for a central coordinating server [81, 11, 92, 4, 52].

The conceptual foundations of decentralised training algorithms are rooted in the early and influential work of [77], [76] and [59]. These studies provide the groundwork for the development of algorithms such as Decentralised Parallel Stochastic Gradient Descent (D-SGD) [48, 38], which integrates the principles of decentralisation with gradient-based optimisation (see Algorithm 3). In the vanilla Adapt-While-Communicate (AWC) version of D-PSGD [59, 48], each worker updates its own model locally and incorporating weights from peers. During weight exchange, a "sender" shares its locally trained model with its neighbors, and a "receiver" integrates these models into its local model. This peer-to-peer communication is through a gossip protocol orchestrated by a mixing matrix  $P = [P_{j,k}] \in \mathbb{R}^{m \times m}$ , which char-

# Algorithm 3 Decentralised Parallel SGD [48, 38]

```
Input: Given communication graph \mathcal{G} = (\mathcal{V}, \mathcal{E}) and mixing matrix P = [P_{j,k}] \in \mathbb{R}^{m \times m}

Worker j = 1, \ldots, m (in parallel):

1: Initialize \theta_j^0 = 0

2: for step t = 1 to T do

3: Sample training batch \{z_{j,i}\}_{i=1}^{|\mu_j^t|} from local training dataset

4: for all neighbors k : \{j, k\} \in \mathcal{E} do

5: Compute \theta_j^{t+\frac{1}{2}} = \sum_{k=1}^m P_{j,k} \theta_k^t \triangleright gossip weight aggregation

6: Compute gradient g_j^t := \frac{1}{|\mu_j^t|} \sum_{i=1}^{|\mu_j^t|} \nabla L(\theta_j^t, z_{j,i}) \triangleright mini-batch gradient computation

7: Compute \theta_j^{t+1} = \theta_j^{t+\frac{1}{2}} - g_j^t \triangleright local weight update
```

acterizes the connectivity of the underlying communication topology  $\mathcal{G}$  [96]. The central goal of D-PSGD is to establish a consensus model by optimising the empirical risk  $\frac{1}{m}\sum_{j=1}^{m}\frac{1}{|\mu_{j}|}\sum_{\zeta=1}^{|\mu_{j}|}L(\theta;z_{j,\zeta})$  (see equation (2)) cooperatively through m locally-connected workers.

Theoretical research has shown that large-scale models can effectively converge with D-PSGD [50, 68], with asymptotic linear speedup in convergence rate similar to centralised parallel SGD (C-SGD) [20, 44]. Recent studies [95] have further linked D-PSGD to a centralised generalisation-enhancing algorithm called Sharpness-Aware Minimization (SAM), suggesting that decentralised learning may offer additional generalisation benefits compared to server-based learning paradigms.

The development of decentralised algorithms has been characterized by their flexibility in adapting to complex environments. Notably, decentralised algorithms have been adapted to various contexts, including time-varying topologies [58, 51, 38, 91], asynchronous settings [49, 88, 54, 10], personalized settings [46], data-heterogeneous scenarios [72, 78, 41] and Byzantine-robust versions [90, 25]. Decentralised optimisation problems have been further extended beyond standard single-level minimization problems, including compositional [27], minimax [87, 94, 15], and bi-level [89, 26, 16] optimisation problems. Despite these advancements, existing decentralised training approaches predominantly focus on data parallelism, which alone could be inadequate for foundation models whose parameter sets are too large to be accommodated by a single device.

# 3.3 Decentralised Training and Inference of Foundation Models

Foundation models have reaped substantial rewards from the expansion of training data and model complexity, in accordance with the principles of scaling laws [63, 37]. However, this trend towards larger data size and models has outstripped the evolution of hardware, which trails behind the escalating requirements for computing power and memory. As a result, training and deploying modern foundation models not only requires advanced GPUs, but often necessitates specialized High-Performance

**Table 1** Review of Methods, Framework and Platforms for Decentralised Training and Inference of Foundation Models.

Methods	Description	
Learning@home [65]	A decentralised mixture-of-experts (MoE) training paradigm for massive, poorly connected networks	
DeDLOC [23]	A decentralised data-parallel framework using adaptive averaging strategy for collaborative training under diverse internet speeds and connectivity challenges	
DT-FM [92]	A decentralised pipeline parallel method for training GPT-style foundation models, employing a specialized algorithm for "tasklet" allocation over heterogeneous and lower-bandwidth networks.	
SWARM Parallelism [64]	A parallel training strategy for training billions of parameters across unreliable, heterogeneous devices with slow connectivity	
FusionAI [73]	A distributed system supporting dynamic join and quit policy for training large language models with underutilized consumer-grade GPUs	
Petal [11]	A decentralised collaborative inference service engine for cost sharing	
HexGen [36]	A decentralised inference method supporting asymmetric partitioning of the inference computation by reformulating the scheduling problem as a constrained optimisation problem	
AQ-SGD [80]	A decentralised activation compression algorithm for communication-efficient pipeline parallelism training over slow networks	
CocktailSGD [79]	A communication-efficient algorithm combining decentralisation, sparsification, and quantization	
SAKSHI [6]	A decentralised platform for energy-efficient, trust-free, and incentive-compatible AI service hosting and delivery	

Computing (HPC) clusters to handle their substantial computational demands. Sophisticated parallelisation strategies like data, pipeline, and tensor parallelism are widely used, yet they assume the availability of luxury data centers equipped with fast interconnects, which is beyond the budget of many individuals and academic institutions. The immensity of this challenge is exemplified by the requirements of foundation models like GPT-3, which requires 325GB of GPU memory [67] and 3.64K petaflop/s-days for training [13]. Such requirements starkly illustrate the daunting barriers faced by those with limited access to such computational resources.

Fully decentralised training of Foundation Models. Thanks to the advantages in communication efficiency, cost sharing and fault tolerance, decentralised approaches have emerges as promising alternative to train foundation models such as Large Language Models (LLMs). Leveraging the concept of volunteer computing [69, 2, 3, 40], Learning@home [65] and DeDLOC [23] spearhead the collaborative volunteer training of foundation models. Learning@home [65] proposes a promising decentralised mixture-of-experts (MoE) training paradigm to handle massive poorly connected participants with a Decentralised Hash Table (DHT) used to route inputs to the appropriate expert. However, the training and evaluation of Learning@home

is confined to relatively smaller datasets. DeDLOC [23] uses a decentralised adaptive averaging strategy that considers the diverse internet speeds and connectivity limitations of volunteers, but still relys on data parallelism. [92] explores the potential of training standard GPT-style foundation models with a new decentralised model parallelism over a heterogeneous and lower-bandwidth interconnected network. The major contribution is a scheduling algorithm allocating computational "tasklets". Subsequent work by SWARM Parallelism [64] leverages fault-tolerant pipelines and dynamically rebalances nodes across stages to train foundation models on heterogeneous devices under slower connectivity. In parallel, [73] proposes FusionAI supporting dynamic join and quit policy for training large language models with underutilized consumer-grade GPUs. Based on swarm parallelism, Petal [11] develops a decentralised pipeline inference framework to amortize inference cost of LLMs. Petal facilitates a collaborative environment wherein users can donate heterogeneous computation resources to perform inference and small-scale fine-tuning collaboratively. A more recent work inference method called HexGen [36] can further allocate the asymmetric inference tasklets among workers by reformulating the scheduling problem as a constrained optimisation problem. At the algorithmic level, CocktailSGD [79] elegantly combines decentralisation, sparsification, and quantization for communication-efficient fine-tuning of foundation models on slow networks. AQ-SGD [80] introduces a decentralised activation compression algorithm for communication-efficient pipeline parallelism training over slow networks. Beyond the framework and algorithmic design, SAKSHI [6] emerges as a new decentralised platform for energy-efficient, trust-free and incentive compatible AI service hosting and delivery.

# 4 Decentralised Learning on Blockchain

As highlighted in the preceding section, decentralised learning stands out as an attractive strategy for training foundation models, offering notable benefits in terms of communication efficiency and cost-sharing. However, the absence of effective incentive mechanism and reliable security assurances remains a critical hurdle for such systems. Blockchain technology, characterized by its secure, auditable, immutable, incentive-based and decentralised nature, presents a natural auxiliary to decentralised learning that encourages a collaborative environment [30]. In this section, we discuss the potential benefits of integrating Blockchain technology into decentralised learning.

**Automation.** By combining blockchain technology with smart contracts [74], users can execute verifiable and traceable transactions autonomously, aligning with the self-organizing principles in decentralized learning systems.

**Security and integrity.** The security and integrity of transactions in a blockchain network are ensured through a verification process. Each account in the blockchain holds a public key and a private key, with the public key available to everyone and the private key only visible to the account owner. When a user, designated as the Request

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Aspect	Role of Blockchain	Impact on Decentralised Learning
Automation	Smart contracts	Automatically execute decentralised training
Security & Integrity	Robust encryption mechanisms; Tamper-resistant ledgers	Secures model/data exchange by en- suring only authorized access, main- taining the immutability of records
Incentivization	Token-based reward mechanism	Encourages active and fair participation in model training

Table 2 Advantages of Integrating Blockchain with Decentralised Learning

Node, submits a transaction, it uses its private key to create a digital signature for the transaction data. This digital signature is unique to the transaction and the private key of the Request Node. The verification process involves the following steps:

- 1. **Hash the transaction data**: The transaction data is hashed, creating a fixed-length string of characters that uniquely represents the transaction.
- 2. **Decrypt the digital signature**: The public key is used to decrypt the digital signature, revealing the original hash of the transaction data.
- 3. **Compare hashes**: The decrypted hash is compared to the hash of the transaction data. If they match, it means the transaction data has not been tampered with.
- 4. **Verify ownership**: The network also verifies that the public key used to create the digital signature belongs to the Request Node. If the signature is valid and the public key matches the public key of the Request Node on record, the transaction is considered legitimate.

Blockchain, further integrated with zero-knowledge proofs [29, 7, 28], could offer a robust framework for safeguarding information exchange in decentralized learning, where nodes can confirm the legitimacy of the contributions of others without compromising privacy. In scenarios where there are many heterogeneous participants, the data owner and computation provider can be decoupled. Consider a Request Node falls short for substantial computational tasks. A straightforward solution is to transmit the code and data to an entity with stronger computational power, known as the Compute Node, as illustrated in Figure 2. In the scenario of decentralized training, a natural question is

#### ? Questions

**Execution Verification**: How to confirm that the Compute Node has actually executed the instruction from the Request Node and not fabricated the results in a fully decentralised learning system?

In a collaborative learning system, the Compute Node can generate a zk-SNARK proof after completing a computation task. This proof validates the correctness of the computation without revealing the details. When a new computational task is

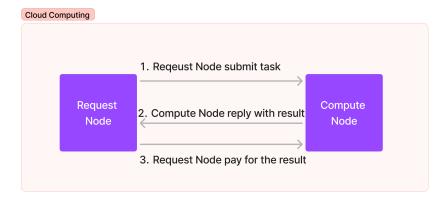


Fig. 2 Procedure for Computation in a Centralised Cloud Computing Environment

submitted to the blockchain, miner nodes can verify this zk-SNARK proof in the same way they would verify a transaction, without access to the specific details of the computation. The strength of this system lies in the inherent immutability of blockchain; once transactions of model updates are recorded on the ledger, they are permanent and cannot be altered, effectively preventing unauthorized modifications. This characteristic is vital for creating a verifiable and trustable collaborative learning environment, particularly in sensitive sectors such as healthcare where data provenance and integrity are critical [81].

Incorporate Incentives. One of the primary goals of a self-organized decentralised learning system is to foster sustainable collaboration among diverse participants, thus necessitating the design of a robust incentive mechanism to effectively motivate contributors; while also preventing unconstructive participation from receiving rewards. In a manner akin to how Filecoin [85] complements IPFS [86] by providing an incentive layer, blockchain could facilitate the establishment for such a mechanism in decentralized learning, distributing tokens or cryptocurrencies as rewards for valuable contributions based on smart contracts. These incentives are crucial for encouraging participants to contribute computational and communication resources or even local data, foundational to establishing a transparent and cost-effective collaborative environment for training foundation models.

Despite the potential benefits, leveraging blockchain for training large-scale foundation models presents challenges.

High communication costs. BAFFLE [62] and DeepChain [83] have leveraged blockchain to mitigate the security and privacy issues in federated learning. However, these works have not considered leveraging Blockchain to train large-scale deep learning models, such as foundation models. The core challenges here lie in the inefficiencies in parallelising the structure of current foundation models and the high communication costs associated with Blockchain [19]. Therefore, designing model-parallel, communication-efficient decentralized algorithms for training foundation models could be a promising future direction.

# **5** Conclusion

Foundation models are exceptionally effective for a broad range of tasks; however, they require substantial computational resources for both training and inference, making them financially and technically unattainable for most players. As a result, the control over foundation models is predominantly held by tech giants. The pursuit of a democratic and affordable future is in the interest of wide communities. In this chapter, we discuss of a possible avenue via decentralised learning. We provide a comprehensive review of current decentralised learning methods, the open problems and existing technical challenges, and prospective approaches to address them. We envision that decentralised methodologies could energise the economy based upon foundation models; however, progress is still hindered by challenges including establishing robust incentive mechanisms and developing training strategies suitable for heterogeneous environments. In this context, blockchain technologies can play a significant role in facilitating decentralised learning.

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